

<b>Time</b>	<b>Main Room (Bandelier)</b>	<b>Valle Grande (Next to Gaming)</b>	<b>Brazos (2<sup>nd</sup> Floor)</b>	<b>Rio Grande (2<sup>nd</sup> Floor)</b>
12 Noon	Arrive at Hotel – unload vehicles, set up (Lots and lots of help needed)			
3:30 pm	<b>Registration &amp; Flea Market open Artist Check-In</b>			
4:00 pm	Panel #1- TERRAFORMING OR BIOENGINEERING: COMPARATIVE STRATEGIES			
4:30 pm	Doug Beason, Steven Gould, Victor Milan, David Weber. Moderator: Laura J. Mixon			
5:00 pm	Panel #2- WHAT’S YOUR NAME? THE IMPORTANCE OF BOOK/PAINTING TITLES	50 MINUTES WITH Walter Jon Williams	50 MINUTES WITH Melinda Snodgrass	<b>Con Suite, Art Show and Gaming open</b>
5:30 pm	Sally Gwylan (work conflict?), Betsy James, Emily Mah, Jerry Weinberg. Moderator: Pati Nagle			
6:00 pm	OPENING CEREMONIES Chairs Craig C. & Kristen D. with Toastmaster Daniel Abraham			
6:30 pm	Science Talk: “Mars Is Just Like New Mexico: Status of the Mars Rovers Spirit & Opportunity”	COSTUMING FUN With The Orndorffs of Colorado	50 MINUTES WITH Ian Tregillis	
7:00 pm	Presented by Dr. Larry S. Crumpler - Introduced by Patricia Rogers -			
7:30 pm	Panel #3- THE UNDEAD GENRE: THE ENDURING APPEAL OF VAMPIRE STORIES	Panel #4 – THE GOOD OLD STUFF: CLASSICS OF PULPS	50 MINUTES WITH Pati Nagle	VOGON POETRY CONTEST w/Richard Eske
8:00 pm	Mario Acevedo, Suzy Charnas, Yvonne Coats, David Lee Summers Moderator: S.M. Stirling	Gene Bundy, Jane Linskold, John Pelán, Robert Vardeman Mod: Douglas Clark		
8:30 pm	Panel #5- GETTING BEYOND THE FIRST 100 PAGES: SPEED BUMP AHEAD	25 MINUTES WITH Emily Mah	TALK BY RICHARD BERTHOLD: “Rome and America”	COSTUMING AND PROPS PANEL with the Dewback Ridge Squad of the 501 <sup>st</sup> Legion  (2 hours)
9:00 pm	Ben Bova, Richard E. Peck, David Weber. Moderator: Walter Jon Williams	25 MINUTES WITH David Lee Summers		
9:30 pm	Panel #6- WILD CARDS: ORIGINS OF ACES AND JOKERS Daniel Abraham, Victor Milan, John J. Miller, Melinda Snodgrass, Ian Tregillis, Carrie Vaughn. Moderator: George RR Martin	FILKING SESSION  Hosted by Patricia Shaw Mathews and Tanley McMullan		
10:30 pm	LATE NIGHT CHARITY AUCTION Benefiting ENMU Williamson Library Collection, the Comic Book Legal Defense Fund and the Roadrunner Food Bank Auctioneers: Craig C., Gordon Garb and/or ??			
12:15 am	LATE NIGHT PROGRAMMING???			

Registration Hours 3:30-8:30

Art Show Hours 5:00-9:00

Flea Market Hours 3:30-8:30

Time	Main Room (Bandelier)	Valle Grande	Brazos	Rio Grande
9:00 am	KAFFEEKLATSCH IN CON SUITE: Doughnuts, Bagels and Hot Coffee			
10:00 am	Panel #7- YOUR BOYFRIEND'S A WHAT? PARANORMAL RELATIONSHIPS Daniel Abraham, Suzy Charnas, Debbie Smith, Carrie Vaughn. Moderator: Yvonne Coats	LAURA J. MIXON on Storytron	BOB EGGLETON'S Art Demo (2 hours)	FAN PANEL Dr Who: Then & Now (Lori Jansen)
11:00 am	Panel #8- DREAD IN THE DESERT: SW IN FICTION Emily Mah, Pati Nagle, John Pelan. Moderator: John Maddox Roberts	50 MINUTES WITH David Weber		FAN PANEL: Star Trek vs. Star Wars (501 <sup>st</sup> Legion)
12 Noon	Panel #9- WORD & IMAGE: RISE OF THE GRAPHIC NOVELS Terry England, Betsy James, Andy Kuhn, John J. Miller. Modratr: Daniel Abraham	TRIBUTE TO JACK SPEER Of First Fandom	50 MINUTES WITH Mario Acevedo	50 MINUTES WITH Victor Milan
1:00 pm	Panel #10- BIMBOS, BABES & BOSSY BITCHES Sally Gwylan, Laura J. Mixon, SM Stirling, David Weber. Moderator: Jane Lindskold	50 MINUTES WITH George RR Martin	50 MINUTES WITH Ben Bova	FAN PANEL The Intersect: Balancing Fan and Mundane (Lori Jansen)
2:00 pm	GUEST ARTIST SLIDE SHOW with Bob Eggleton	Panel #11- GOOD WITCH OR BAD M. Acevedo, B. Bova, A. Lambert, V. Milan. Moderatr: Betsy James	50 MINUTES WITH John J. Miller	ANIME VIDEO BLOCK WITH Lesley Judd and Dee Skinner (4 ½ hours)
3:00 pm	MASS AUTOGRAPHING SESSION - 90 MINUTES Bubonicon Guests Sign Their Wares			[ends 6:30]
4:30 pm	Panel #12- KEEPING UP WITH THE JONESES: WRITING RESEARCH Doug Beason, Joan Spicci Saberhagen, S.M. Stirling, David Summers. Moderator: Ian Tregillis	CHAPA'AI OF FORTUNE Omdorffs, Gordon Garb	50 MINUTES WITH Jane Lindskold	(Videos may contain mature content)
5:30 pm	Panel #13- DARK FUTURES: WHERE THE GOOD TIMES HAVE GONE Mario Acevedo, Suzy M. Charnas, Bob Eggleton, George RR Martin. Moderator: Douglas Clark		50 MINUTES WITH Daniel Abraham	
6:00 pm		THE CHEESY MOVIE TRIVIA CHALLENGE Scott Phillips, R. Vardeman Sponsored by Gentle Giant Ltd.		
6:30 pm	COSTUME PREP TIME (Room Empties, People Can Sit Earlier)		50 MINUTES WITH Yvonne Coats	
7:00 pm		COSTUMERS CHECK-IN HERE		<b>Registrtrn, Art, Dealers close</b>
7:30 pm	COSTUME CONTEST - Host: Victor Milan <i>Judges: 3-5 People. Coordinators: Duke/Tanley</i>			
8:00 pm?	SCI-FI NAME THAT TUNE <b>Hosted by Darrell Bonn</b> (Audience Participation)			
8:35 pm?	COSTUME CONTEST WINNERS ANNOUNCED Master of Ceremonies: Victor Milan			
9:00 pm	Movie Time: <i>MOUSE HUNT</i> <b>(Digitally Projected For Your Amusement)</b>			VIDEO AND DISCUSSION:
10:00 pm	(1998, Nathan Lane, Christopher Walken , 98 mins, PG) plus a rat-influenced short feature	TENTACLECRAFT CONCERT		<i>David Lynch's Dune</i> Lori Jansen
11:15 pm	SCOTT PHILLIPS PRESENTS			
1:00 am ?	SHOCK-A-SPOOK-A-RAMA-THON Assorted Films & Short Bits	(ends Midnight)		

Time	Main Room (Bandelier)	Valle Grande	Brazos	Rio Grande
9:00 am	GENRE CEREAL BOWL in Con Suite (Will there be <i>Iron Man</i> Nugget Crunch?)			
10:00 am	Panel #15 – THEY PUT WORDS ON FILM: SCI-FI SCREENWRITING Bob Eggleton, Steven Gould, Debbie Smith, Eldon Thompson, Ian Tregillis. Moderator: Melinda Snodgrass	Panel #14- THE TRUTH IS SCARY! REAL NEWS VERSUS FICTION Ben Bova, Terry England, Anne Lambert, Walter Jon Williams. Modtrr: Robert Vardeman	JERRY WEINBERG’S WRITING CLINIC: Problems Tackled on the Spot	
11:00 am	GUEST OF HONOR PRESENTATION <i>David Weber</i>	Dewback Ridge Squad Raffle		
Noon	-Introduced by Daniel Abraham, toastmaster-		NOON Registration closes	
12:15 pm	BREAK IN PROGRAMMING FOR MAIN ROOM (check out of sleeping rooms, grab lunch, take a very short nap, read the program book, etc)			12:15 pm Con Suite closes
12:30 pm		12:30 pm TALK BY RICHARD E. PECK: “(Only) Starting a Writing Career in SF”	12:30 pm 50 MINUTES WITH Carrie Vaughn	
12:40 pm	ITEMS ACCEPTED FOR AUCTION (Please Not Before 12:40 pm)			
1:00 pm	1:00-3:15 PM FUN AND CON AUCTION			1:00 pm Art Show closes
1:30 pm	<i>Auctioneers:</i> Robert Vardeman with Gordon Garb, Dennis Virzi and Scott Denning  (items benefit Bubonicon and Individuals)	1:30 pm 50 MINUTES WITH S.M. Stirling		1:30-3:15 pm AUTHORS AFTERNOON TEA -105 Minutes- (IN RIO GRANDE, OVERFLOWING TO CON SUITE)
2:00 pm				
2:30 pm				
3:00 pm	Finish up Auction, clean stuff out of main room		3:00 pm Art Pick-Up Begins	Coordinated by Pati Nagle with Anne Lambert
3:25 pm	Panel #16- SO, YOU’RE A SF WRITER: BUT CAN YOU DO FANTASY? Yvonne Coats, Steven Gould, Jeff Lambert, Jane Lindskold, John Maddox Roberts Moderator: David Weber (Note that Last Panel of Con is 5 Minutes Shorter)			4:00 pm Flea Market and Gaming close
4:20 pm	2008 GREEN SLIME AWARDS Hosted by Kathy Kelley-Kubica			
4:45 pm (approx)	CLOSING CEREMONIES Chairs Craig C. & Kristen D. and The 2008 Con-Com (collapse)			
5:00 pm	CON IS OVER! Clean up hotel, pack up vehicles (much help needed)			

Registration Hours 10:00-Noon

Art Show Hours 10:00-1:00

Flea Market Hours 10:00-4:00

**1. TERRAFORMING OR BIOENGINEERING: COMPARATIVE STRATEGIES**

When considering the possibility of living on another world, is it better to change the planet (terraforming) or change ourselves (bioengineering)? Many SF stories have featured the concept of transforming a planet into an Earthlike environment, while others have explored the idea of transforming mankind. Which is more desirable? Which is more practical? Is it better to engineer the environment or biologically engineer ourselves? Which is easier to write about? Why?

**2. WHAT'S YOUR NAME? THE IMPORTANCE OF BOOK/PAINTING TITLES**

Do titles sell books? What about paintings? Do the more interesting titles on SF books help to sell them better than they might in any other genre? What happens when a writer or artist doesn't have a title for his/her work? Can an editor pick a better title? How does the title of a piece fit into the creative process?

**3. THE UNDEAD GENRE: THE ENDURING APPEAL OF VAMPIRE STORIES**

Vampire yarns seem to remain eternally popular. Why won't they go away? What is the appeal of the fanged tales? Can the same question be asked of zombies? What is up with the undead, and why won't they stay buried? Is it possible in our jaded culture that people are so bored with their lives that they want to be dead?

**4. THE GOOD OLD STUFF: CLASSICS OF THE PULPS**

Here in New Mexico, we often talk a lot about Jack Williamson's classic tales, but what about some of his contemporaries from the pulp years that still hold up well today? What influence does the pulp era have on today? What makes one pulp story stand the test of time while another does not? Is retro where it's at?

**5. GETTING BEYOND THE FIRST 100 PAGES: SPEED BUMP AHEAD**

It's been said (by Walter Jon Williams, among others) that anyone can write 100 pages. It's going beyond that that is difficult. Why is that? How can a writer get past that speed bump? Where are some methods for overcoming writer's block in the middle of a novel? How do novelists prepare themselves for the long haul versus finishing with a novella?

**6. WILD CARDS: ORIGINS OF ACES AND JOKERS**

The Wild Cards series, started 21 years ago, is back with *Inside Straight* from Tor Books. But how did the various WC authors create their characters over the years? How much was influenced by roleplaying games, current events and comic book mythos? Since the effects of the virus are partially psychologically based, what did the authors consider and reject?

**7. YOUR BOYFRIEND'S A WHAT? PARANORMAL RELATIONSHIPS**

More and more, the paranormal sub-genre has become a larger part of the romance world. How did our brand of fantasy so successfully invade romance? How much of the supernatural elements do readers really want in their romance? When did cross-species romance become acceptable? Would you let your sister date a werewolf? And could your son handle a mermaid marriage?

**8. DREAD IN THE DESERT: THE SOUTHWEST IN FICTION**

From Anthony Boucher's *They Bite* to Suzy Charnas' *Vampire Tapestry* to Kathy Ptacek's novels like *Kachina*, the Southwest has been used very effectively as a setting by several authors. Why isn't it used more? How does the Southwest differ from the West as a location in fiction? What are some traditional tales or Native American legends that would translate well into a modern horror story?

**9. WORD AND IMAGE: THE RISE OF THE GRAPHIC NOVEL**

As graphic novels continue to morph and change form, what has become of the interface between prose and illustration? How do they work together? Do they work together? Can a graphic novel create the same "vivid, continuous dream" (John Gardner) that a traditional novel can? What are the latest forms, emerging types, and still-undiscovered formats? Are graphic novels a better way to tell a story than just print?

**10. BIMBOS, BABES & BOSSY BITCHES: FROM THE ARMS OF BEMS TO HONOR HARRINGTON**

Does gender matter? Even in today's "enlightened" environment? How does a writer keep a character feminine? How did the genre go from the Princess of Mars to the heroines of David Weber, Elizabeth Moon and Lois McMaster Bujold? Can a writer go back to the bimbo? How was it possible for Honor to have a baby and keep her day job, all in a convincing way?

**11. ARE YOU A GOOD WITCH OR A BAD WITCH? POWER TALES**

What gives good SF and Fantasy tales their power – or robs bad ones of it? What makes for a good beginning, or a good ending, to a story? As fantasy themes become more "mainstream" in popular culture and media, are there new forms for the genre to take, or just old forms to rehash?

**12. KEEPING UP WITH THE JONESES: WRITING RESEARCH**

To be successful in SF, a writer must keep up with the technology, the competition and the field. Why are those all so necessary? How do the panelists do that? How does one balance the writing needs with mundane life? What happens if a writer doesn't keep up? Are the panelists worried about being left behind?

**13. DARK FUTURES: WHERE THE GOOD TIMES HAVE GONE**

Much of what is provided for Americans in SF-oriented movies and other media revolves around a future of war or violence, or struggles against Evil Corporations and Evil Governments. Is this perspective true? Aren't there any cheerful universes left out there? What about the writers and shows that provide a more upbeat look at the future, such as the original Star Trek? Have they become passé?

**14. THEY PUT WORDS ON FILM? SCI-FI SCREENWRITING**

SF movies have become big money, but not always. Are genre movies becoming passé? Is there anything new to be said on film that hasn't already been done? How does a screenwriter do something unique? How can you get something "different" approved by a studio? Is it better to adapt a story/novel or come up with something from scratch? Is it time for someone from outside the genre to inject new energy into SF film?

**15. THE TRUTH IS SCARY! REAL NEWS VERSUS FICTION**

Have we reached a point where the news is scarier than any fiction out there? Which current events and news items are pretty scary? Which stories have been overblown by media hysteria? What about stories that have proved fairly uninteresting like the Bird Flu (no promised global pandemic), evil Nanotechnology and the Y2K fizzle? What "true" stories are so bizarre that they would never be believed in fiction?

**16. SO, YOU'RE A SF WRITER: BUT CAN YOU DO FANTASY?**

Can writers successfully jump from one end of technology to the other? Does it require a shift in thinking? What about the writing style? What are some of the obstacles in writing opposite of your normal comfort zone? What about the rewards? Why are some people better at one genre fiction than the other?

**A. AUTHORS AFTERNOON TEA**

Would you like to sip some Earl Gray or Green Tea, and nibble on a cucumber sandwich or scone, while conversing with fellow writers and readers. Then please consider participating in the "High Tea" on Sunday afternoon of Bubonicon 40. Obviously, drinks and finger foods will need to be brought by the participants! This event will start in the Rio Grande room upstairs and spill across the hall into the con suite. *PATI NAGLE will coordinate this Event, with assistance from ANNE LAMBERT.*